

PLANS DE SALLE / GAMME DE PRIX

PRIX UNIQUE

Entrée paire
Rangs Z-S

		Z	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1	
		Y	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1	
		X	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
	86	84	82	80	78	76	74	72																										
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88	86	84	82	80	78	76	74	72																										
88	86	84	82	80	78	76																												

Entrée impaire
Rangs Z-S

[illegible]

2 CATÉGORIES DE PRIX

Entrée paire
Rangs Z-S

	Z	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1	
	Y	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1	
	X	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
	W	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
	V	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
	U	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
	T	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
	S	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1

Entrée impaire
Rangs Z-S

[illegible]

3 CATÉGORIES DE PRIX

Entrée paire
Rangs Z-S

	Z	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1	
	Y	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1	
	X	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
88	86	84	82	80	78	76	74	72																									
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86	84	82	80	78	76	74	72																										
	S	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1

Entrée impaire
Rangs Z-S

[illegible]

66	64	62	60	58	56	54	52	R	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1
	64	62	60	58	56	54	52	P	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	31	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1	
		62	60	58	56	54	52	O	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	29	27	25	23	21	19	17	15	13	11	9	7	5	3	1		
			60	58	56	54	52	N	2	4	6	8	10	12	14	16	18	20	22	24	26	28	27	25	23	21	19	17	15	13	11	9	7	5	3	1				
				62	60	58	56	54	52	M	2	4	6	8	10	12	14	16	18	20	22	24	26	27	25	23	21	19	17	15	13	11	9	7	5	3	1			
					62	60	58	56	54	52	L	2	4	6	8	10	12	14	16	18	20	22	24	26	25	23	21	19	17	15	13	11	9	7	5	3	1			
						62	60	58	56	54	52		2	4	6	8	10	12	14	16	18	20	22	24	26	25	23	21	19	17	15	13	11	9	7	5	3	1		
							62	60	58	56	54	52		2	4	6	8	10	12	14	16	18	20	22	24	26	25	23	21	19	17	15	13	11	9	7	5	3	1	

Entrée paire
Rangs A-R

↳

The diagram shows a 16x16 grid with numbers 1-16. The grid is divided into four quadrants by a vertical line. The top-left quadrant contains numbers 1-16 in a specific pattern. The top-right quadrant contains numbers 1-16 in a specific pattern. The bottom-left quadrant contains numbers 1-16 in a specific pattern. The bottom-right quadrant contains numbers 1-16 in a specific pattern. The numbers are arranged in a way that suggests a specific mathematical or combinatorial structure.

Entrée impaire
Rangs A-R

Entrée paire
Rangs A-R

The diagram illustrates the evolution of a 1D lattice of 25 sites over 16 steps. The lattice is represented by a grid of colored squares (green and blue) and numbers (1-16). The evolution is shown in a series of steps labeled A through P. The lattice is initially empty (A) and then filled with particles (B). The particles move and interact, creating a shock wave (C) and a rarefaction wave (D). The lattice eventually reaches a steady state (P).

Entrée impaire
Rangs A-R

Entrée paire
Rangs A-R

Entrée impaire
Rangs A-R

Scène

Scène

Scène